

1st Battalion

Avatar of the Father [U]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Warlord Hero (Mon)	9	3+	-	5+	2	9	19	5	[310]
Special Rules: Aura(Vicious (Combat - Herd only)),Crushing Strength(2),Fly, Inspiring, Pathfinder, Strider, Thunderous Charge(1)									

Druid [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf)	5	5+	-	4+	1	1	12	2	[100]
Heal (4)									[20]
Special Rules: Individual, Inspiring, Pathfinder, Yielding Traits: Spellcaster									
Champion Hero (Inf)	5	5+	-	4+	1	1	12	2	[100]
Heal (4)									[20]
Special Rules: Individual, Inspiring, Pathfinder, Yielding Traits: Spellcaster									

Critters	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core (Aux) Lrg Inf Troop	6	5+	-	2+	1	12	11	1	[65]
Special Rules: Fly, Height(1),Pathfinder, Vicious(Combat) Traits: Herd									
Core (Aux) Lrg Inf Troop	6	5+	-	2+	1	12	11	1	[65]
Special Rules: Fly, Height(1),Pathfinder, Vicious(Combat) Traits: Herd									
Core (Aux) Lrg Inf Troop	6	5+	-	2+	1	12	11	1	[65]
Special Rules: Fly, Height(1),Pathfinder, Vicious(Combat) Traits: Herd									

Centaur Bray Striders	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Cav Regiment	8	3+	-	4+	2	16	16	3	[190]
Special Rules: Crushing Strength(1),Nimble, Pathfinder, Thunderous Charge(1) Traits: Herd									
Core Cav Regiment	8	3+	-	4+	2	16	16	3	[190]
Special Rules: Crushing Strength(1),Nimble, Pathfinder, Thunderous Charge(1) Traits: Herd									
Core Cav Regiment	8	3+	-	4+	2	16	16	3	[190]
Special Rules: Crushing Strength(1),Nimble, Pathfinder, Thunderous Charge(1) Traits: Herd									
Core Cav Regiment	8	3+	-	4+	2	16	16	3	[190]
Special Rules: Crushing Strength(1),Nimble, Pathfinder, Thunderous Charge(1) Traits: Herd									

Fire Elementals	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Lrg Inf Regiment	6	3+	-	5+	2	16	17	3	[220]
Pipes of Terror									[15]
Special Rules: Crushing Strength(2),Fearless, Shambling, Vicious(Combat),Brutal(1) Traits: Elemental									
Specialist Lrg Inf Regiment	6	3+	-	5+	2	16	17	3	[205]
Special Rules: Crushing Strength(2),Fearless, Shambling, Vicious(Combat) Traits: Elemental									
Specialist Lrg Inf Regiment	6	3+	-	5+	2	16	17	3	[205]
Special Rules: Crushing Strength(2),Fearless, Shambling, Vicious(Combat) Traits: Elemental									
Specialist Lrg Inf Regiment	6	3+	-	5+	2	16	17	3	[205]
Special Rules: Crushing Strength(2),Fearless, Shambling, Vicious(Combat) Traits: Elemental									

Total Units:14Total Unit Strength:23

Total Points:2300

Special Rules, Spells and Artefact descriptions are available with a Kings of War Bronze, Silver or Gold subscription.