

1st Battalion

Lord	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Warlord Hero (Inf) Horn of Winter <i>Special Rules:</i> Crushing Strength(2),Individual, Inspiring, Wild Charge(1),Aura(Wild Charge (+1) – Barbarian Trait only)	5	3+	-	5+	2	5	15	2	[150] [10]

Ice Queen [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Champion Hero (Inf) Ej Periscope Bane Chant (2) Heal (5) Blizzard(3) <i>Special Rules:</i> Ensnare, Individual, Inspiring, Yielding, Chilling Accuracy, Leaper <i>Traits:</i> Spellcaster	6	5+	-	4+	1	1	12	2	[175] [5] [20] [25] [35]

Dwarf Clan Warriors	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment <i>Special Rules:</i> Headstrong, Wild Charge(1)	4	4+	-	5+	2	12	16	2	[120]
Core Inf Regiment <i>Special Rules:</i> Headstrong, Wild Charge(1)	4	4+	-	5+	2	12	16	2	[120]

Human Tribesmen	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Horde Brew of Strength <i>Special Rules:</i> Crushing Strength(2),Wild Charge(1) <i>Traits:</i> Barbarian	5	3+	-	5+	4	25	24	2	[270] [40]

Pack Hunters	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Core Inf Regiment Dwarfen Ale Bows (24") <i>Special Rules:</i> Pathfinder, Stealthy, Thunderous Charge(1),Wild Charge(1),Headstrong <i>Traits:</i> Barbarian	5	4+	5+	3+	2	12	15	2	[145] [10]
Core Inf Regiment Exchange Bows for Javelins Javelins (12", Piercing (1)) <i>Special Rules:</i> Pathfinder, Stealthy, Thunderous Charge(1),Wild Charge(1) <i>Traits:</i> Barbarian	5	4+	4+	3+	2	12	15	2	[135] [0]

Half-elf Berserkers	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Inf Regiment <i>Special Rules:</i> Fearless, Iron Resolve(1),Thunderous Charge(1),Wild Charge(1)	6	3+	-	3+	2	20	17	2	[155]

Ice Kin Hunters	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Inf Regiment Icebows (24", Frostbite) <i>Special Rules:</i> Elite, Pathfinder, Scout	6	4+	5+	3+	2	12	16	2	[155]

Hearthguard [2]	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Hvy Inf Regiment Healing Brew <i>Special Rules:</i> Crushing Strength(2),Retaliate!, Wild Charge(1) <i>Traits:</i> Barbarian	5	3+	-	5+	2	20	17	2	[210] [5]

Snow Trolls	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Specialist Mon Inf Regiment <i>Special Rules:</i> Crushing Strength(2),Regeneration(5+),Vicious(Combat),Wild Charge(1) <i>Traits:</i> Frostbeast	6	4+	-	5+	2	16	17	3	[205]

Ice Elementals	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Lrg Inf Troop Ice Shards (12", Frostbite, Piercing (1)) <i>Special Rules:</i> Crushing Strength(1),Fearless, Shambling <i>Traits:</i> Frostbeast	5	5+	4+	5+	1	8	14	3	[135]

Frostclaw Riders	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Lrg Cav Troop	10	3+	-	4+	1	8	13	4	[140]
Special Rules: Feint, Fly, Frostbite, Headstrong, Thunderous Charge(2) Traits: Frostbeast									

Frostfang Cavalry	Sp	Me	Sh	De	US	Att	Ne	Ht	Pts
Support Lrg Cav Troop	7	4+	-	5+	1	15	14	4	[185]
Sir Jesse's Boots of Striding									[15]
Special Rules: Crushing Strength(2),Strider, Wild Charge(1) Traits: Barbarian, Frostbeast									

Total Units:
14

Total Unit Strength:
26

Total Points:
2300

Special Rules, Spells and Artefact descriptions are available with a Kings of War Bronze, Silver or Gold subscription.